

Jeff Sale

Learning Design Technologist San Diego Supercomputer Center, UC San Diego

Agenda

- 1:30-2:00pm: Introduction
- 2:00-2:30pm: Jumping Into It: Hands-On with Hyperglyphs
- 2:30-2:35pm: Break
- 2:35-3:00pm: DIY Hyperglyphs
- 3:00-3:25pm: Simple Link Example
- 3:25-3:35pm: Break
- 3:35-4:00pm: Importing and Visualizing Data
- 4:00-4:30pm: Animations With Channels
- 4:30-5:00pm: Additional Examples:
 - Twitter User Tweet Behavior
 - Hyperdimensional Coordinate System
 - Python Wrapper
 - MySQL Database Interface

About Me

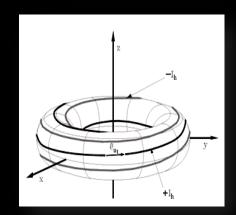
Born in Canada (becoming an American this month)



B.S., Applied Physics

Emphasis: Condensed Matter ("Solid State Physics")
San Diego State University

Mesa Community College



M.A. Degree

Learning Design and Technology MOOCs











Art









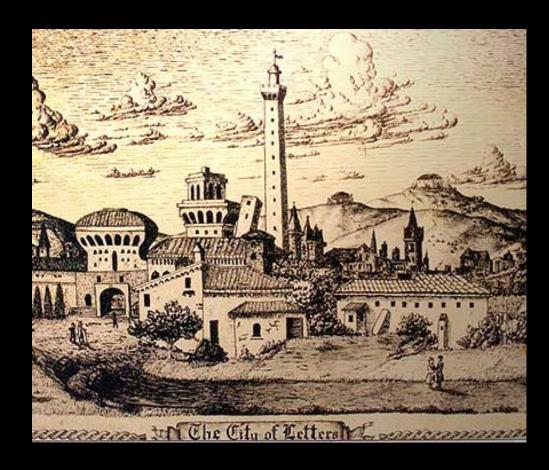
Computational Painting



His art goes up against the wall



Inside Today



SDSC Education, Outreach, and Training









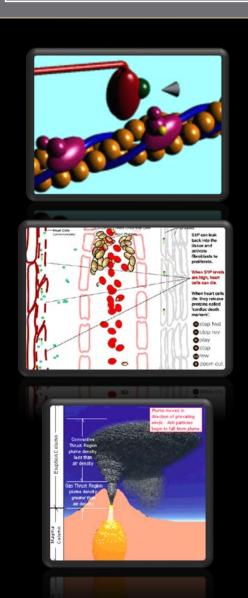




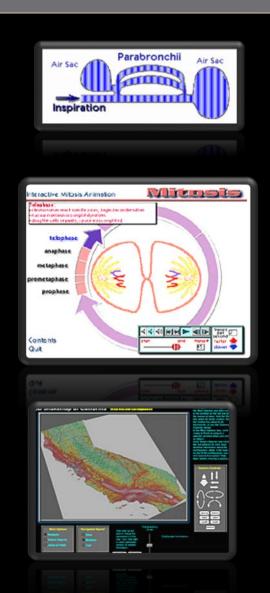




Models and Simulations for Learning







Virtual Reality in Medicine



Quantitative Assessment

Used the 'Data Glove' to study:

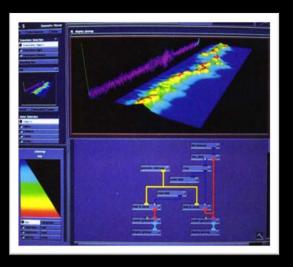
- Parkinson's Disease,
- Lou Gehrig's Disease (ALS),
- Huntington's Disease

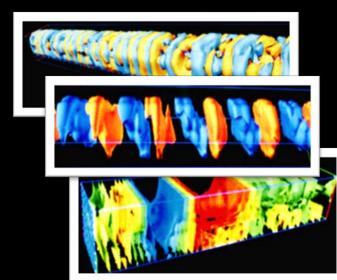


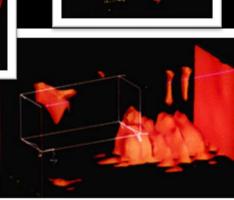


Data Visualization

Compressed Dimensional Arrays EEG, ECG Spatiotemporal Isosurfaces







Dave Warner, the Visionary

M.D., Ph.D, Loma Linda University, "To Make Man Whole"

- Nason Fellow, Syracuse University (Advisor, Dr. Geoffrey Fox)
- Civilian-Military Communications
 - Bridging the Gaps



Perceptual Cybernetics

"Mind-in-the-Loop"





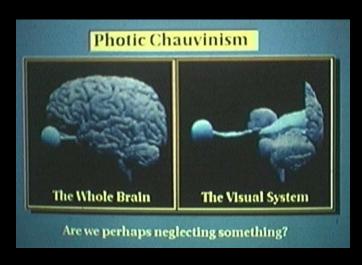
Perceptual Cybernetics

Mark Pesce* Gives Credit to PC in Landmark Paper

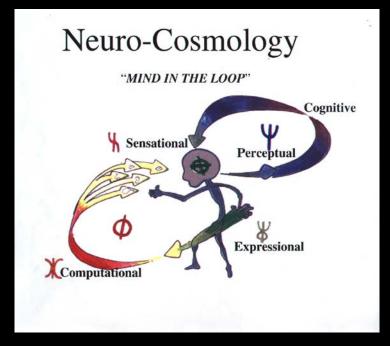
- PSI
- PHX
- PHI

"Mind in the Loop"

http://hyperreal.org/~mpesce/interview.html
http://hyperreal.org/~mpesce/fa.html







The Neurology Research Team (NRT)

The 'NRT' Lab, "As opposed to INERT!"

Dr. Doug Will, Chair, Neurology, Dean, LLU School of Medicine





Dave Warner Patrick Keller

Steve Price Bill Rojas

Jeff Sale Markus Schmidt

Dave Gilsdorf Rik Rusovic

Jodi Reed* Steve Birch

*My better half Alan Barnum-Scrivener









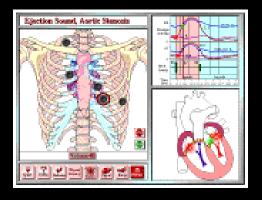
Medical Education Technology

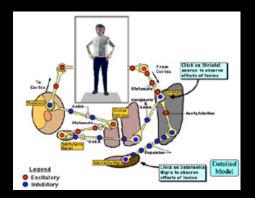
VR for Anatomy Instruction

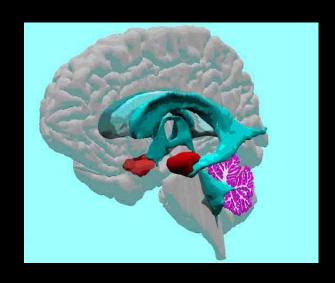
The Visible Human
The Digital Anatomist (University of Washington)

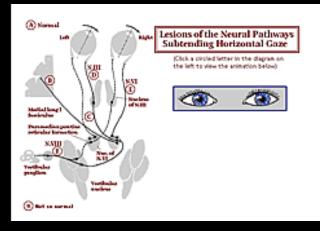
Interactive Courseware

Heart Auscultation Neuropathology of Movement Disorders Neuropathology of Gaze Disorders



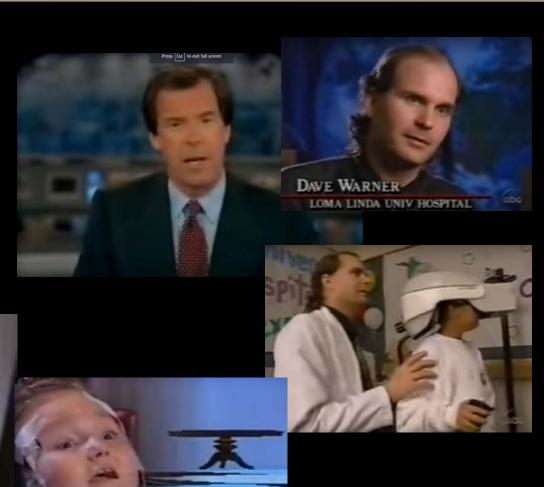






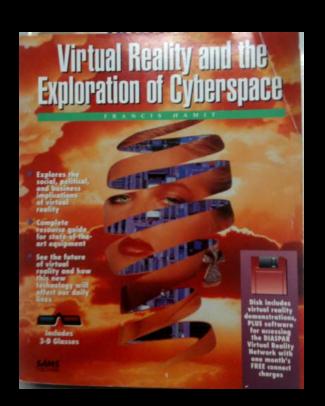
VR in the Clinic

Augmented communication Environmental Control Quantitative Assessment



James Clark Visits the NRT Lab

SGI Hires Craig Upson, Developer of AVS Wants to recreate AVS for SGI Platform with Clinical emphasis









Center for Really Neat Research

VR in the Clinic
Medical Education Technology
Interventional Informatics
Perceptual Cybernetics





Improving quality of life in Education, Recreation, Communication, and Health Care



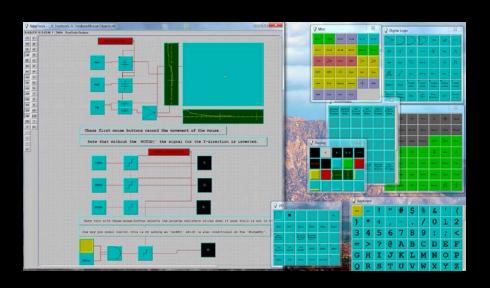
Cyberarium

Nason Fellowship

Syracuse University, under Dr. Geoffrey Fox

- Yuh-Jye Chang, Ph.D.
 - NeatTools Developer

Dr. Ed Lipson, Chair, Physics

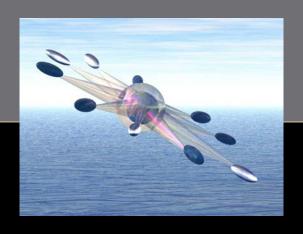


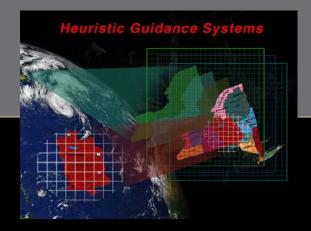


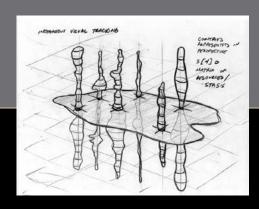
Humanitarian Communications Operations

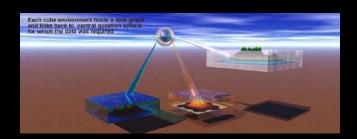






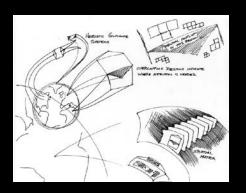


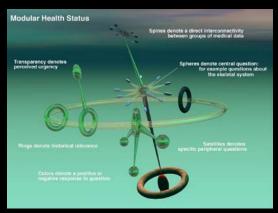


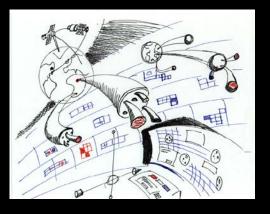






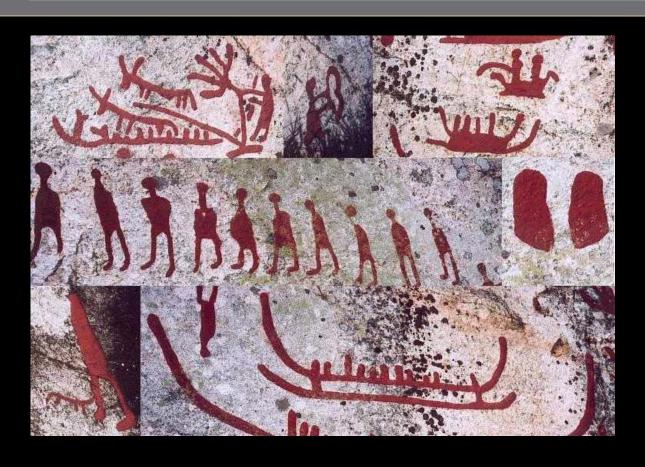




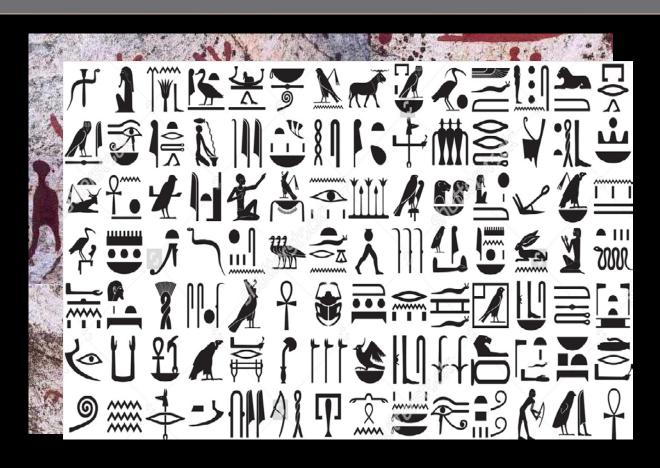


SynGlyphX, A Spinoff Start-Up

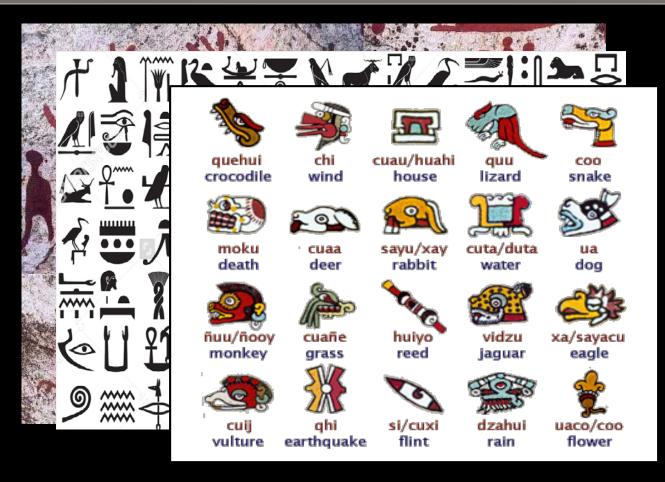




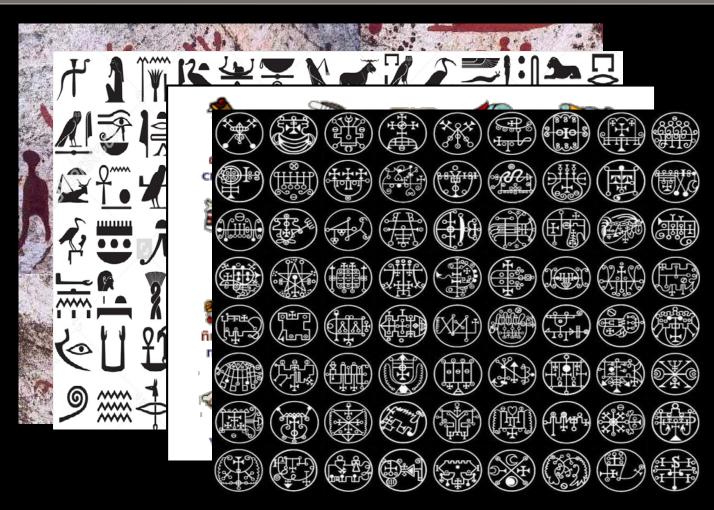
Petroglyphs



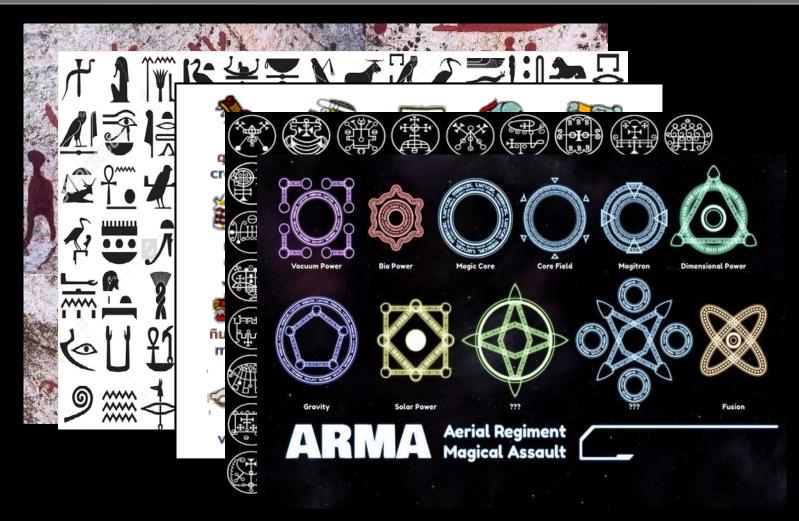
Heiroglyphs



Mayan Glyphs



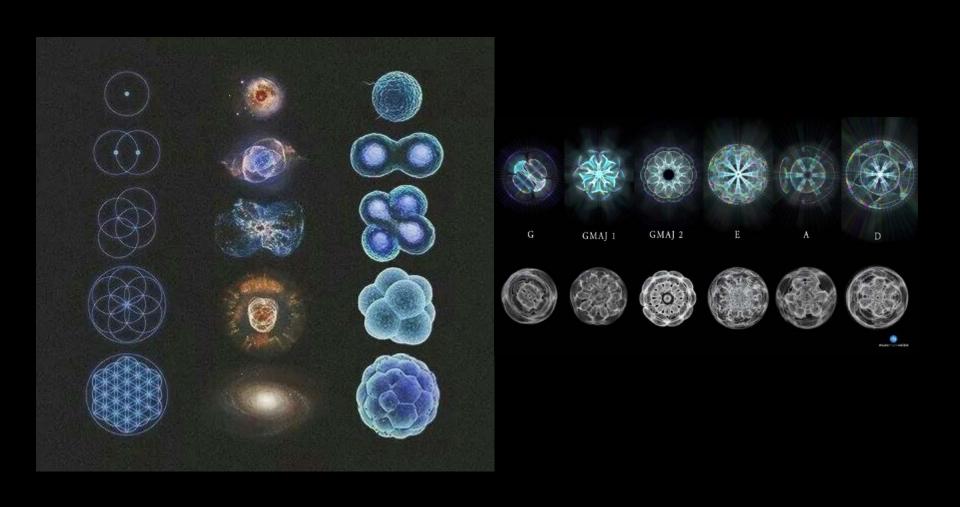
Mystical (Enochian) Glyphs



Video Game "Power" Glyphs



Nature Emulates Math



What is a Glyph?

From Wikipedia:

"In typography, a glyph / 'glif/ is an elemental symbol within an agreed set of symbols, intended to represent a readable character for the purposes of writing."

(No reference to glyphs in visualization)

From a Google search, "What is a glyph?":

1. a hieroglyphic character or symbol; a pictograph.

"flanges painted with esoteric glyphs"

2.

ARCHITECTURE

an ornamental carved groove or channel, as on a Greek frieze.



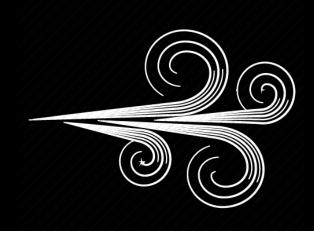
Use of the term "glyph" over time

A Glyph is related to...

Grapheme: In <u>linguistics</u>, a **grapheme** is the smallest unit of a <u>writing system</u> of any given language. [1]

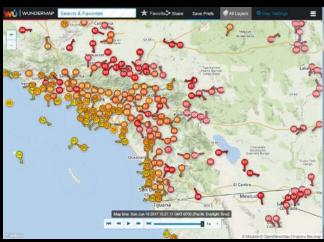
Morpheme: In <u>linguistics</u>, a morpheme is the smallest grammatical unit in a language.

A Classic: The Wind Glyph

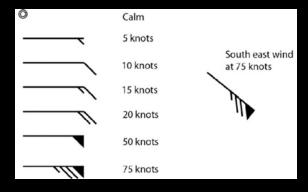


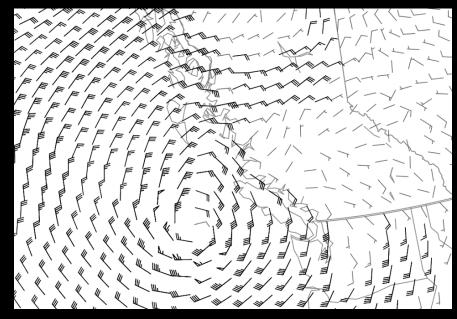
A Classic: The Wind 'Barb' Glyph





Wind **Speed** and **Direction**





PREVIOUS WORK INSPIRING THIS WORK

Critical Design and Realization Aspects of Glyph-based 3D Data Visualization

Andreas E. Lie* University of Bergen Norway, www.ii.UiB.no/vis Johannes Kehrer[†] University of Bergen Norway, www.ii.UiB.no/vis Helwig Hauser[‡] University of Bergen Norway, www.ii.UiB.no/vis

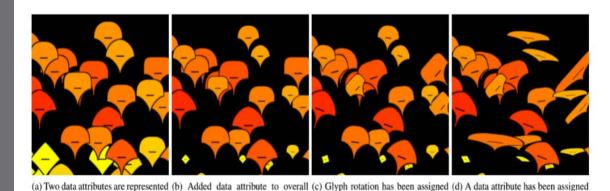


Figure 1: Adding more attributes to the glyph, while preserving the glyph's orthogonality.

a data attribute as well

Abstract

as the upper / lower glyph shape

Glyphs are useful for the effective visualization of multi-variate data. They allow for easily relating multiple data attributes to each other in a coherent visualization approach. While the basic princi-

glyph size

resulting datasets are 3D instead of 2D, time-dependent instead of single time step, only, and multi-variate with many values per space-time location, to name just three of more recent properties (which soon will be standard in many cases). This means that not only the large size of simulation datasets is challenging, but also its complexity. With this, it is getting more important and more

to glyph aspect ratio

PREVIOUS WORK INSPIRING THIS WORK

EUROGRAPHICS 2013/ M. Sbert, L. Szirmay-Kalos

STAR - State of The Art Report

Glyph-based Visualization: Foundations, Design Guidelines, Techniques and Applications

R. Borgo¹, J. Kehrer², D. H. S. Chung¹, E. Maguire³, R. S. Laramee¹, H. Hauser⁴, M. Ward⁵ and M. Chen³

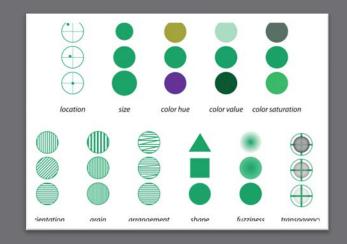
¹ Swansea University, UK; ² University of Bergen and Vienna University of Technology, Austria; ³ University of Oxford, UK; ⁴ University of Bergen, Norway; ⁵ Worcester Polytechnic Institute, USA

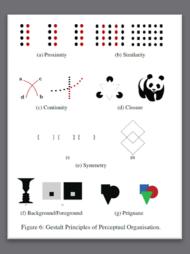
Abstract

This state of the art report focuses on glyph-based visualization, a common form of visual design where a data set is depicted by a collection of visual objects referred to as glyphs. Its major strength is that patterns of multivariate data involving more than two attribute dimensions can often be more readily perceived in the context of a spatial relationship, whereas many techniques for spatial data such as direct volume rendering find difficult to depict with multivariate or multi-field data, and many techniques for non-spatial data such as parallel coordinates are less able to convey spatial relationships encoded in the data. This report fills several major gaps in the literature, drawing the link between the fundamental concepts in semiotics and the broad spectrum of glyph-based visualization, reviewing existing design guidelines and implementation techniques, and surveying the use of glyph-based visualization in many applications.



Figure 1: In philosophy, language studies and psychology, signs may take one of the three forms, icon, index and symbol. In many contexts, terms such as visual metaphor, ideogram and pictogram are also used to denote subclasses of signs.





Visual 'Channels'

Geometric Channels	Optical Channels	Topological and Relational Channels	Semantic Channels
 size / length / width / depth / area / volume orientation / slope angle shape curvature smoothness 	 intensity / brightness colour / hue / saturation opacity / transparency texture (partly geometric) line styles (partly geometric) focus / blur / fading shading and lighting effects shadow depth (implicit / explicit cues) implicit motion / motion blur explicit motion / animation / flicker 	 spatial location connection node / internal node / terminator intersection / overlap depth ordering / partial occlusion closure / containment distance / density 	 number text symbol / ideogram sign / icon / logo / glyph / pictogram isotype

Table 1: Visual Channels [CF12].

Glyph Design Criteria

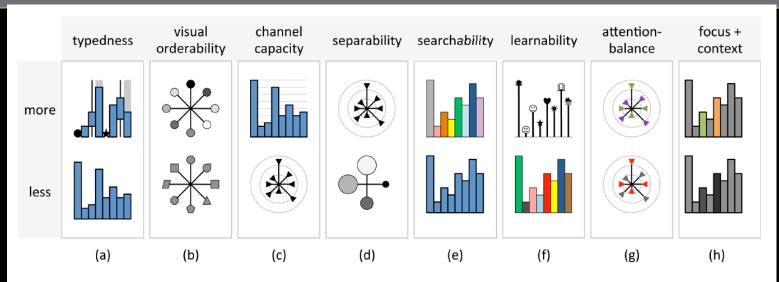
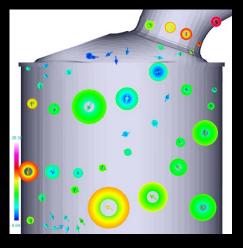
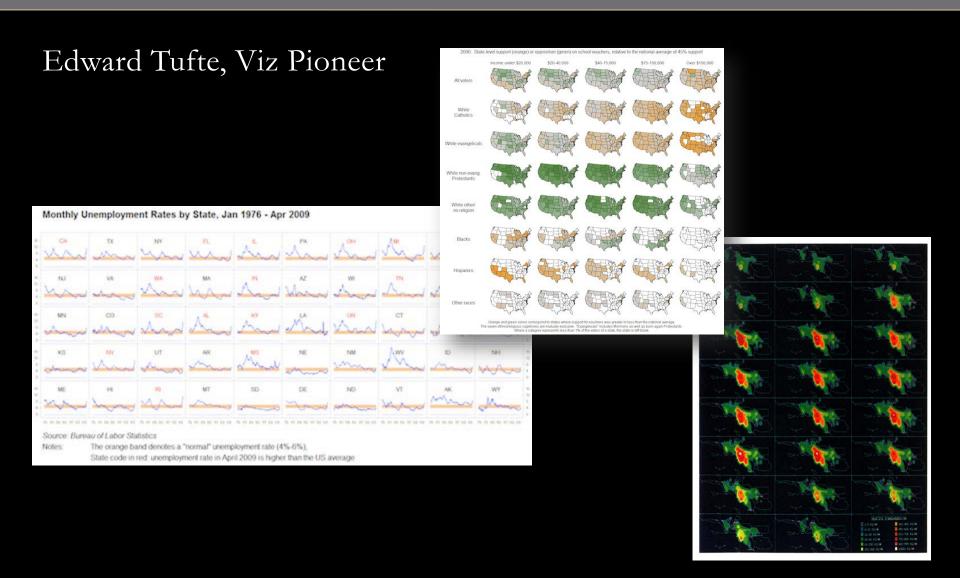


Figure 7: Glyph design criteria [CLP*13].

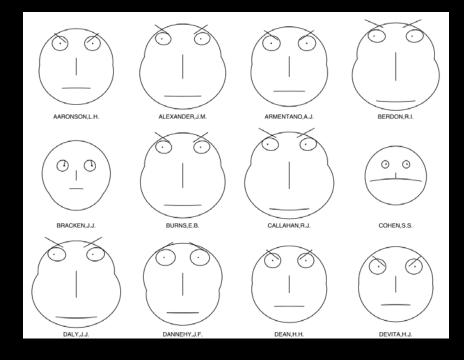


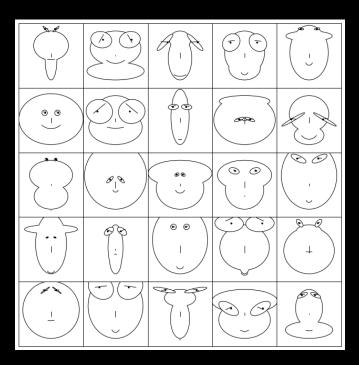


Principle of Small Multiples



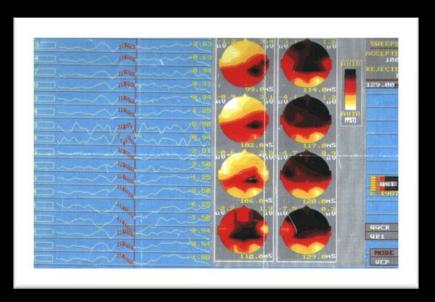
Chernoff Faces

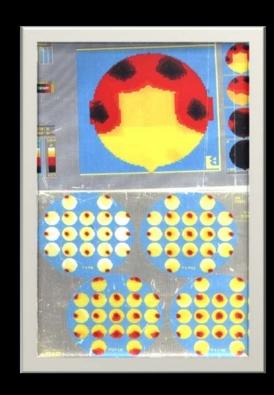




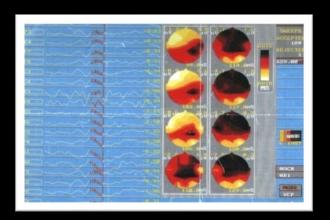
Spatiotemporal Isosurfaces

Visualization of a 2-dimensional dataset changing with time

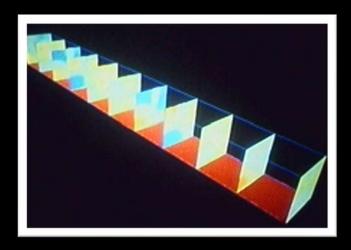


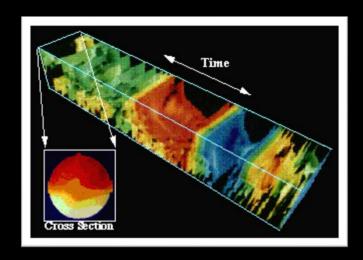


EEG Spatiotemporal Isosurfaces



Create a stack of 2D Dataset 'Slices' to form a 'Loaf of Break'
Use a visualization tool to create EEG 'Isopotential' Contour Surfaces



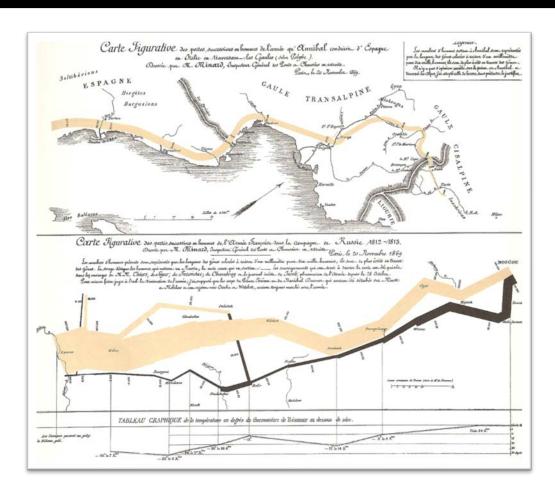


Narratives in Space and Time

Hannibal's campaign in Spain, Gaul, and northern Italy

Napoleon's March on Moscow, 1812-13

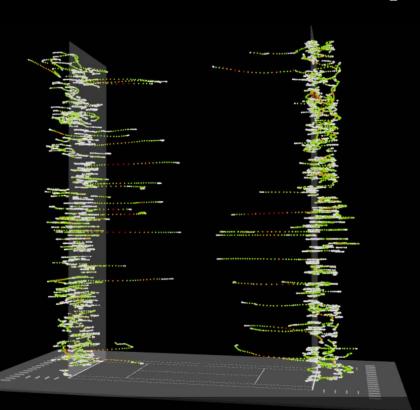
Charles Joseph Minard, Tableaux Graphiques et Cartes Figuratives de M. Minard, 1845-69.

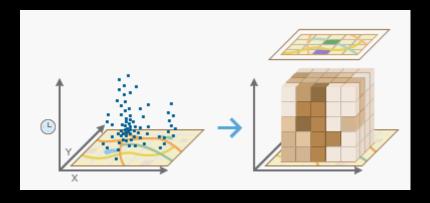


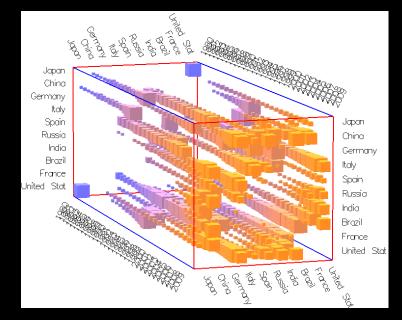
Edward Tufte, "The Visual Display of Quantitative Information", 1983, Graphics Press

Space-Time Cubes

Now an ArcGIS Official Viz Option



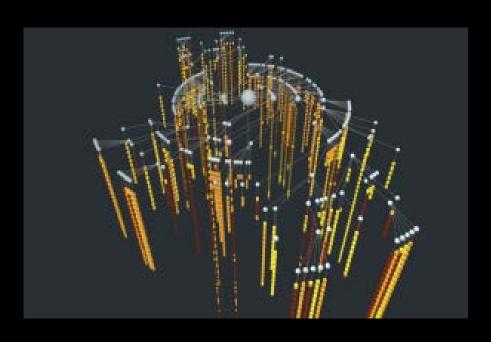




http://www.aviz.fr/~bbach/spacetimecubes/index.php

Apps Which Support Spatiotemporal Viz

Geotime Datascape







ANTz: The Next "Kick-Ass" Viz

Robert Steele, Highest Ranking Civilian in the CIA

- "...some of the most brilliant data visualization I have ever seen!"
- "...it literally blew my mind!"
- "... so good it could potentially change how we govern and manage everything..."



Visualize the Forest AND the Trees

Learn the Conventions for Interpretation

The "Forest":

Spatial topological distribution of data (not necessarily Cartesian)

The "Tree":

Complex Self-contained Structure of Data or Information

Rules are made to be broken

The "Hyperglyph":

Blurring the boundaries between forest and tree

The Tree Becomes the Forest!

HyperGlyph: The Tree Becomes the Forest

"Toroids on Steroids"

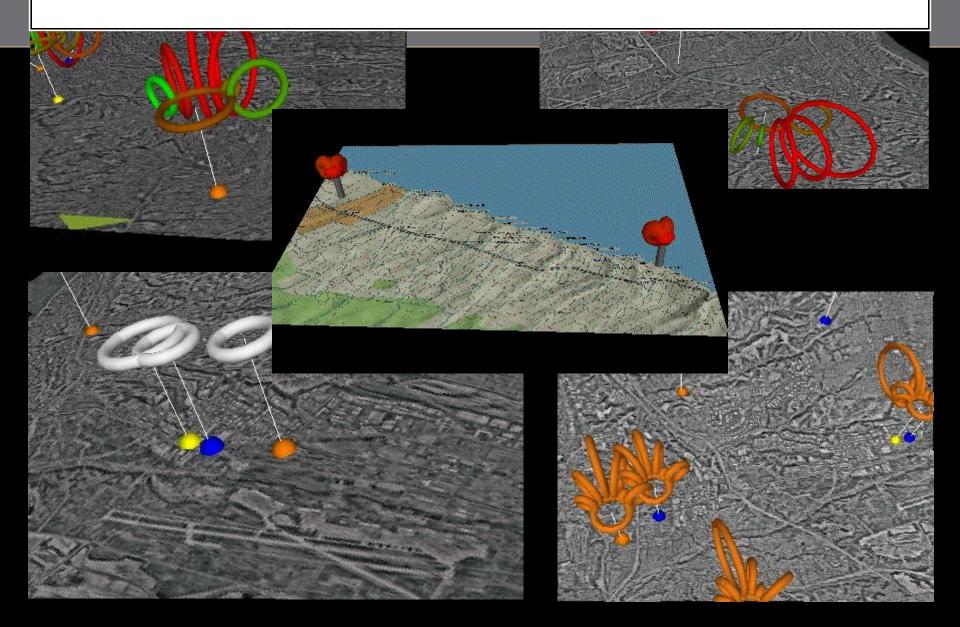
"Spreadsheets Meet Cyberspace"

Features:

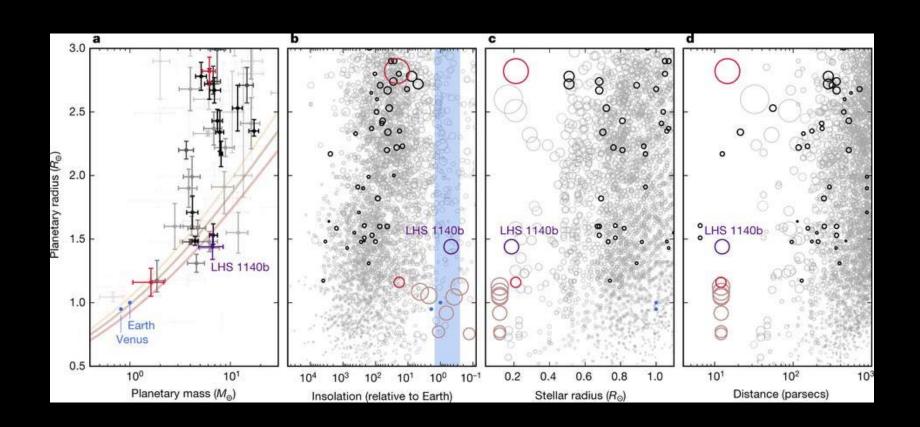
- Interactive
- Multi-modal
- Multi-dimensional
- Dynamic
- Embedded Information



The Case For Toroids



The Case for Toroids



Useful Links

ANTz Main Page

http://www.openantz.com/

ANTz Github

https://www.github.com/openantz/

ANTzers Youtube

https://www.youtube.com/user/Antzers

ANTz Tutorial and Sample Code

http://www.edworlds.com/antz/toroids/tutorials/index.html

Ant Research Citation Visualization First Attempt http://www.edworlds.com/antz/toroids/more.html

Dave Warner's Picasa Archive

https://get.google.com/albumarchive/1003150040

74259761063?source=pwa

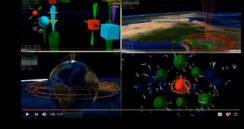
Jeff's Google Photo Archive

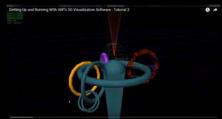
https://photos.google.com/album/AF1QipP8D91Y

eXKA4skazgdS3rR2xl6n28ml3MMKvE1a

Introduction to ANTz 3D Data Visualization Software - Video Tutorial 1

https://www.youtube.com/watch?v=Zq_8AcZXbyg





Getting Up and Running With ANTz 3D Visualization Software - Tutorial 2 https://www.youtube.com/watch?v=1luAOL4bc2s

Data Sets for Demonstration

Lahman Baseball

Global Terrorism Database

Hacking Creativity

Red Bull

ISAT (Find the Fed)

DCDC Viz Meetup

HPWREN

JJMoodle

TeacherTECH Moodle

Synesthesia

Diseasome

Burning Man

Defense Technology Information Ctr.

Arlington Trails

Capital Bikeshare

Cape May Water District

Trigrams

Angola

Syria

Afghanistan

Ant Citations

Cowles Hike

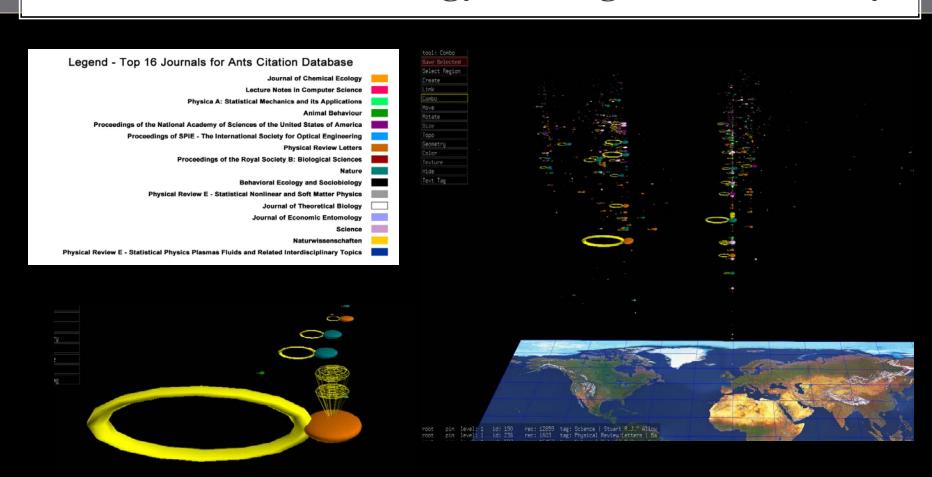
NCAA Football

Parameter Sweeps

Hyperdimensional Coordinate System

SCOPUS Search Results -

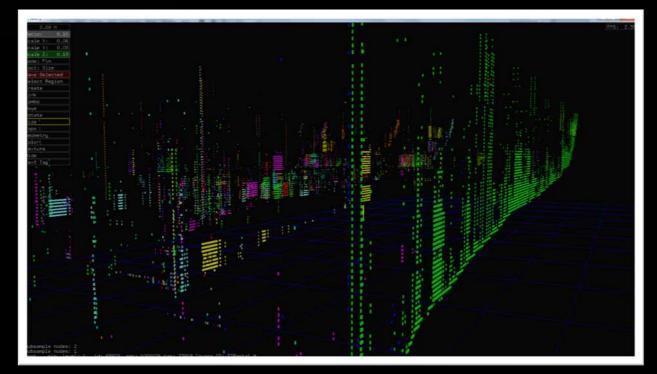
Ant Behavior, Sociobiology, Self-organized Criticality



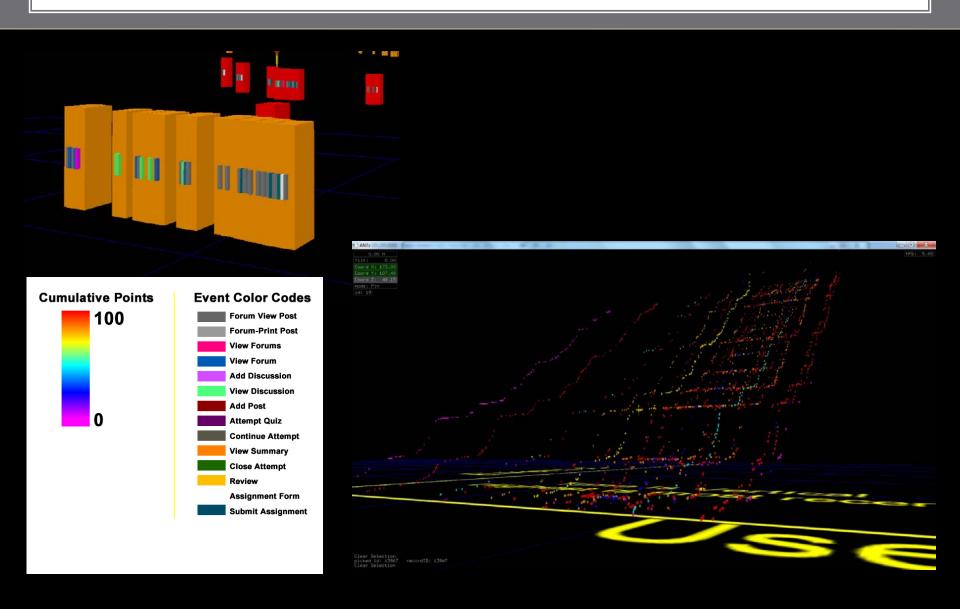
SDSC TeacherTECH Moodle Database: 100's of Courses, 1000's of Students

Scale ~ # of 'Reads' (or 'Writes')

Colored by Course



Moodle Course Visualization



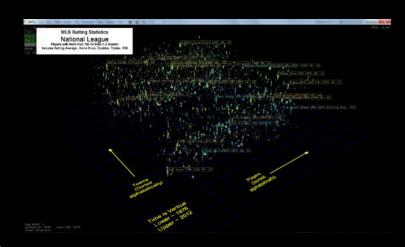
Lahman Baseball Database

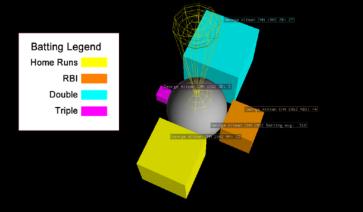
The Forest

- X Player, alphabetical, left to right
- Y Team, alphabetical, front to back
- Z Time (1886 to 2015)

The Tree

Five individual batting statistics HR, RBI, Doubles, Triples, Batting Avg.





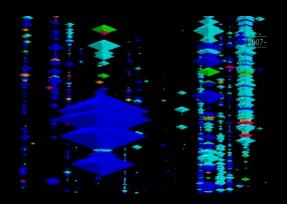
Global Terrorism Database

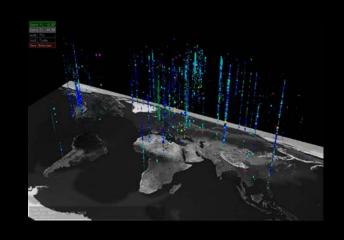
The Forest

Cartesian Lat, Lon, Elev Circular Distribution of Terror Group Glyphs around

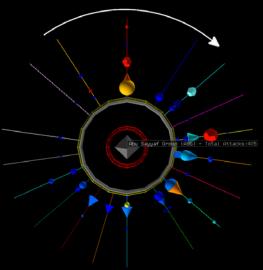
The Tree(s)

Simple Glyph (Size => # Killed, Color => Type of Terrorist Attack) Complex Glyph (see diagram)



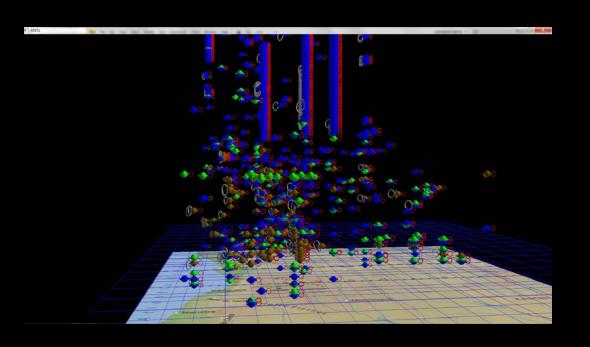




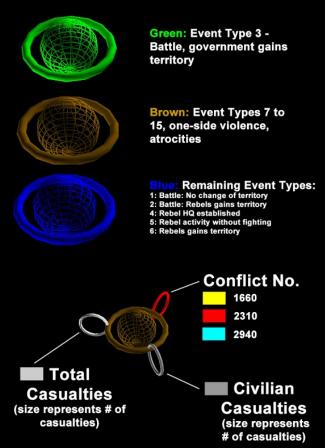


Angola Civil War, 1960 to 2002

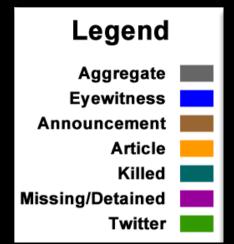
Data provided by Jenn Zeimke of Crisis Mappers Ph.D. Thesis



Angola Conflict, 1960 to 2002 Color Legend

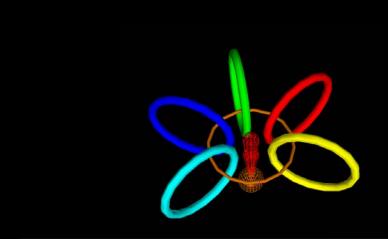


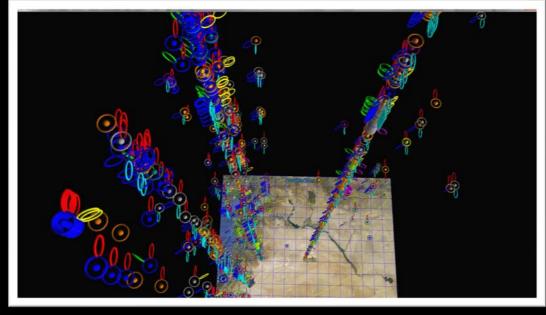
Syrian Civil War, 2013



Subtoroid Legend

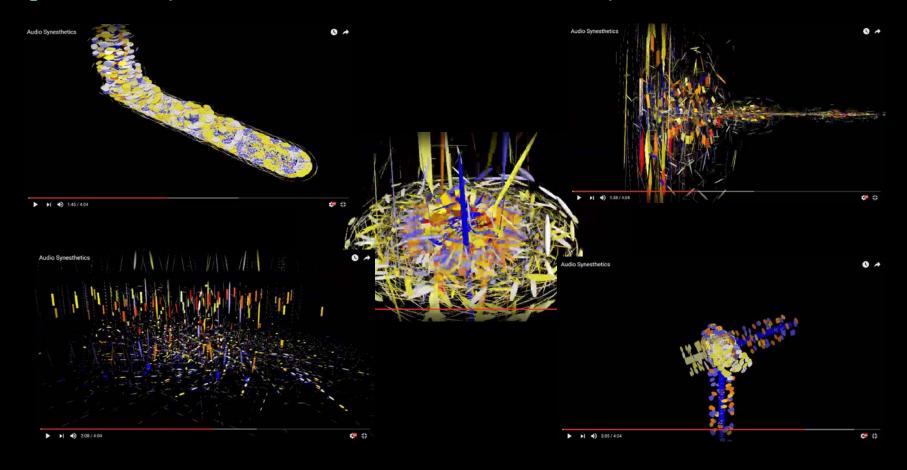
Killed
Tortured
Missing
Detained
Refugee
Child





Audio Synesthetics: Music Visualization

Seeing music, a la Disney's Fantasia https://www.youtube.com/watch?v=ee13Ksa5Iyo

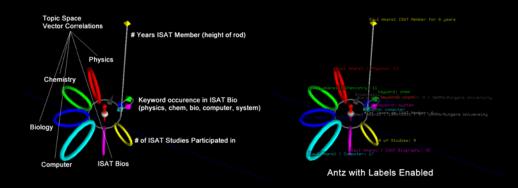


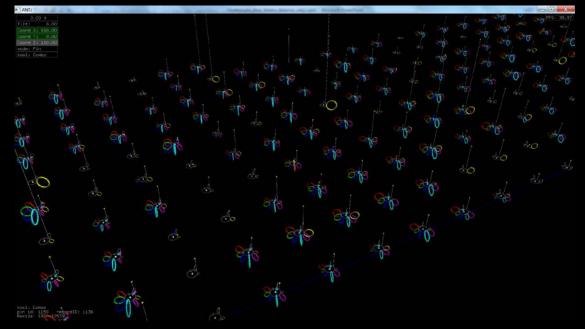
ISAT: Find the Fed

DARPA Information Science and Technology Advisory Group

- Prestigious
- Invitation-only
- Three year term

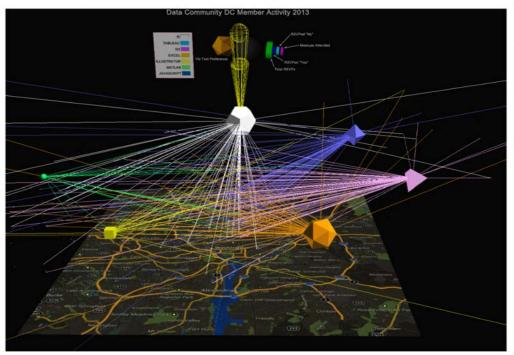
Antz ISAT Member Desciption



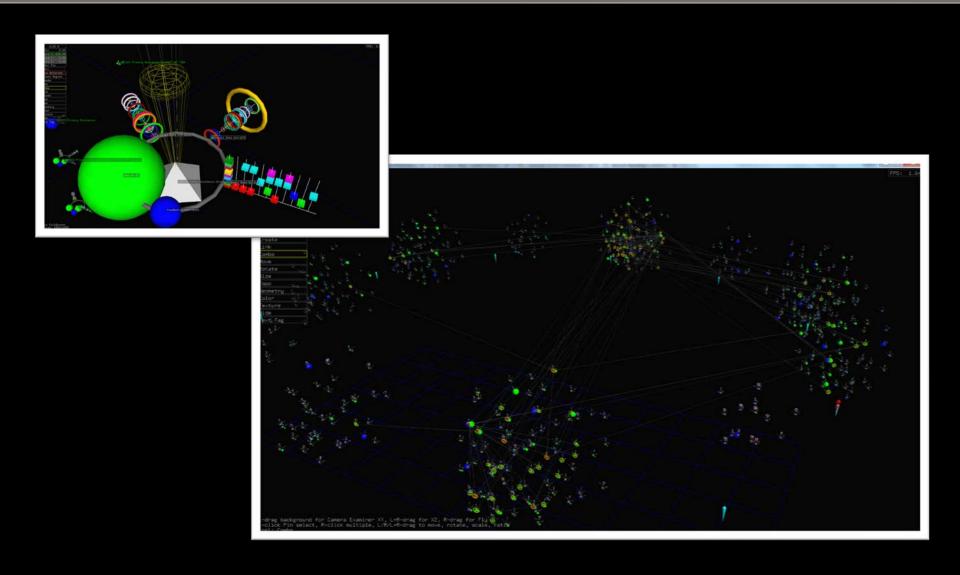


DC Data Visualization Meetup Membership

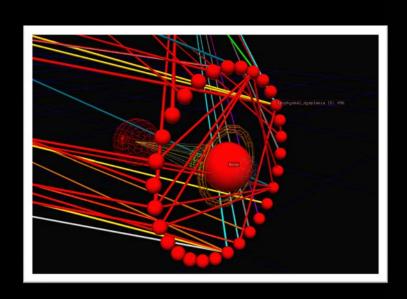


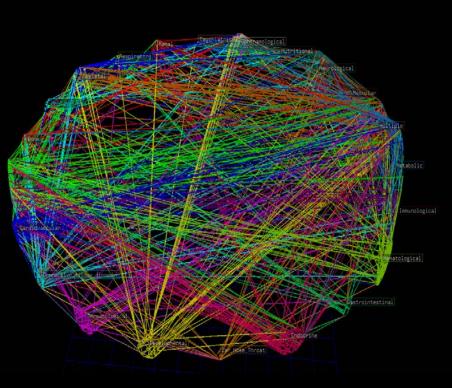


Hacking Creativity



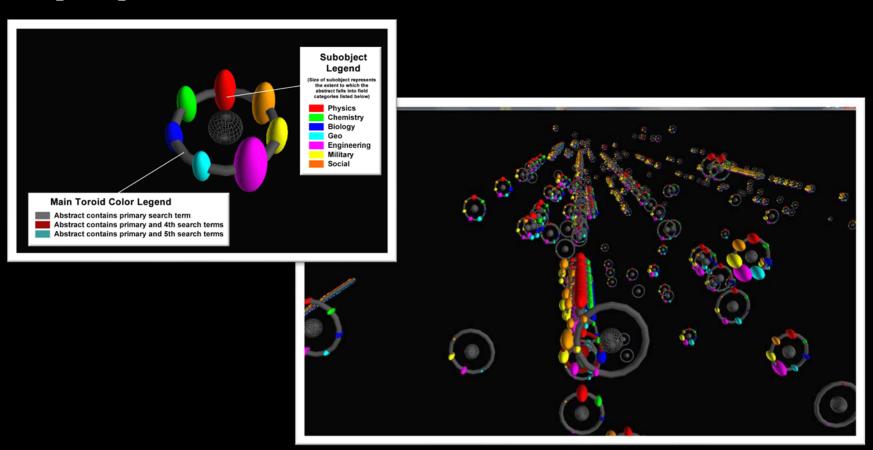
The Human Diseasome



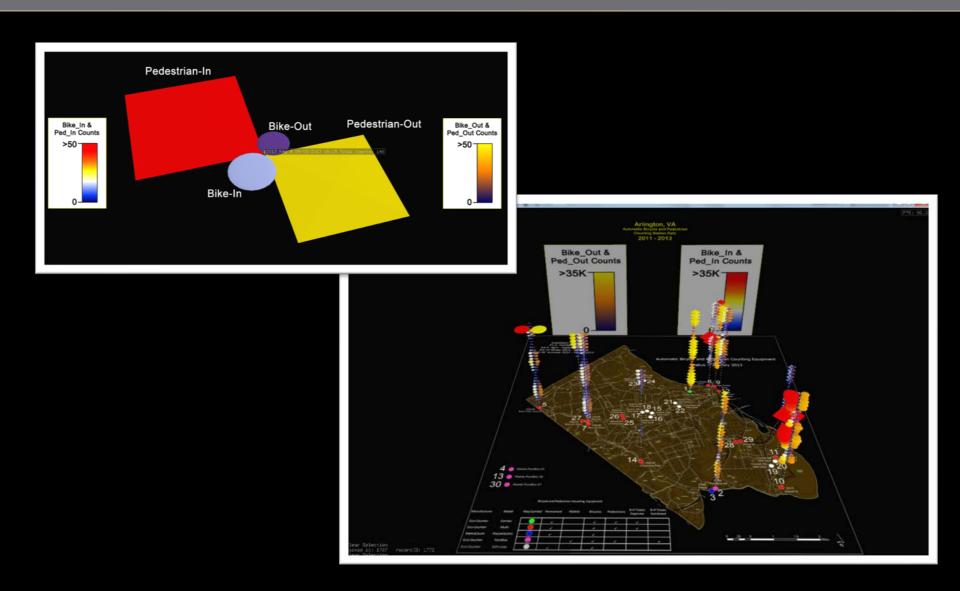


Defense Technology Information Center

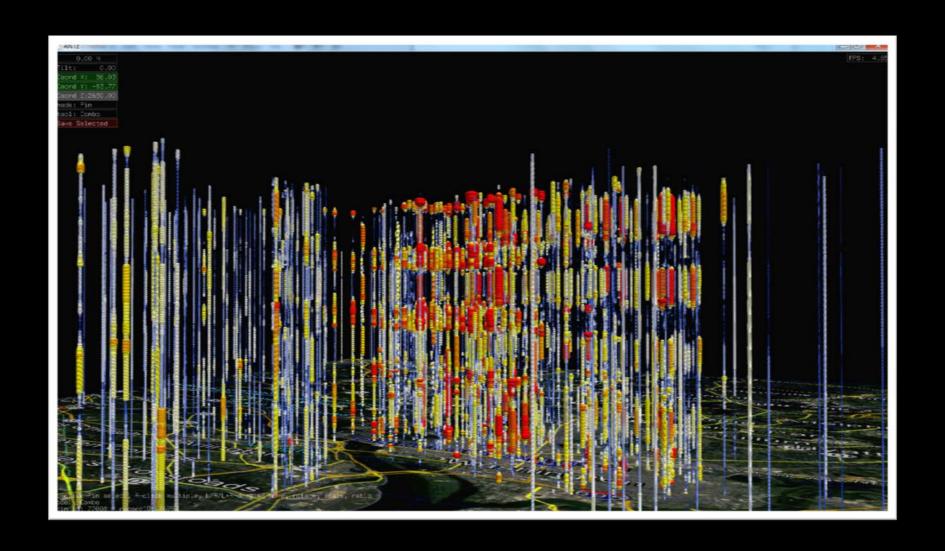
"Topic Space"



Arlington Trails Pedestrian and Bicycle Traffic

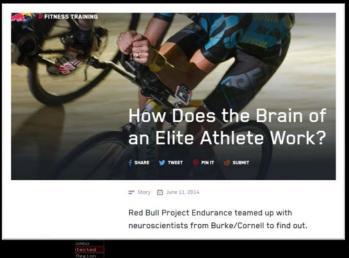


Capital Bikeshare Bicycle Traffic

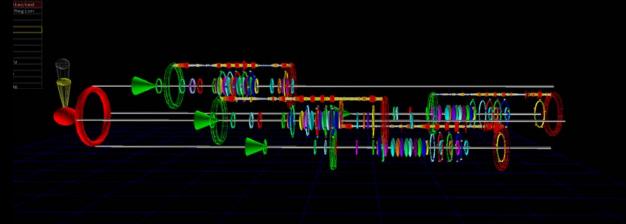


Glyph As Event: Red Bull Project Endurance

https://www.redbull.com/us-en/red-bull-project-endurance







Glyph as Event: Burning Man 2015

